



**Finance Committee  
Meeting Agenda  
February 24, 2026  
5:00 PM  
City Council Chambers**

**City Council Members:**

**Gayatri Richardson**    **Ward 1, Position 2**  
**Cindy Acree**            **Ward 2, Position 1**  
**Bill Burckart**           **Ward 3, Position 2**

\*If the public would like to attend virtually, please log on at the following link: <https://us02web.zoom.us/j/89139307844?pwd=ZWMxNVhRby9RVElhd1pyZzluVmdHZz09>

**Call to Order/Roll Call**

**Items For Discussion**

- |  |                      |
|--|----------------------|
| 1. <b>Update on Water Service Line Replacements</b>      | <b>Informational</b> |
| Update on contractor progress and our purchase of water. |                      |
| 2. <b>Revenue Options</b>                                | <b>Informational</b> |

**City Council Items To Be Considered**

- |   |                   |
|---|-------------------|
| 1. <b>Resolution Accepting Arkansas Division of Aeronautics Grant for the Bentonville Municipal Airport</b>   | <b>Resolution</b> |
| A Resolution accepting an 90/10 grant in the amount of \$200,000.00 from the Arkansas Division of Aeronautics Commission providing funding to construct an aircraft parking apron on what is usually called "The Muddy South." A budget adjustment is needed. |                   |
| 2. <b>Resolution Approving a Budget Adjustment for the Wastewater Development Fee Revenue Bond</b>  | <b>Resolution</b> |
| Requesting City Council approval of a Resolution to approve a budget adjustment related to the Wastewater Development Fee Revenue bond in the amount of \$239,000,000.00 funded by the Alice Walton Foundation. A budget adjustment is needed.                |                   |

3. **Resolution Authorizing the Bella Vista  
Village Property Owner's Association  
Wholesale Contract**

**Resolution**

Resolution authorizing the Mayor and City Clerk to enter into an agreement with the Bella Vista Property Owners Association for the sale of water to be served within their service area. No budget adjustment is needed.